DEVELOPING STUDENTS' GRAMMAR COMPETENCE USING INNOVATIVE TECHNOLOGIES

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Annotation. This article explores how IT technologies can be used to improve the grammatical skills of language learners. It discusses the various tools and platforms available, their benefits, and how they can be effectively integrated into language learning curricula to foster better grammatical understanding and application.

Annotatsiya. Ushbu maqola til o'rganuvchilarning grammatik ko'nikmalarini yaxshilash uchun IT texnologiyalaridan qanday foydalanish mumkinligini o'rganadi. Unda mavjud turli xil vositalar va platformalar, ularning afzalliklari va grammatikani yaxshiroq tushunish va qo'llash uchun ularni til o'rganish o'quv dasturlariga qanday qilib samarali integratsiyalash mumkinligi muhokama qilinadi.

The advent of Information Technology (IT) has revolutionized language learning, offering new opportunities for enhancing learners' skills, particularly in grammar. The traditional methods of grammar instruction, which often involve rote memorization and repetitive exercises, can be supplemented—or even replaced—by digital tools that engage learners in interactive, context-rich environments. These technological advancements not only make learning more accessible and personalized but also provide learners with real-time feedback, which is crucial for mastering grammar. Improving the grammatical skills of language learners using Information Technology (IT) technologies is an effective and modern approach. By integrating digital tools and platforms into language learning, learners can access personalized, engaging, and interactive resources that cater to their individual needs. Gamified learning has been shown to be particularly effective in increasing student motivation and grammar retention. Sık & Razı [1] found that students who engaged in gamified grammar activities demonstrated higher levels of participation and improved accuracy in grammar exercises compared to those who followed traditional instruction. Their research highlights the effectiveness of interactive digital tools such as Quizizz and Kahoot! in reinforcing grammar concepts through competition and

engagement. Similarly, Gaparova & Sydykova [2] emphasized that incorporating gamification into English language learning encourages active participation, enhances memory retention, and allows students to apply grammar rules in meaningful contexts, such as role-playing and structured quizzes. In addition to gamification, explicit instruction has been found to be an essential component of effective grammar teaching. Aman investigated the role of structured, teacher-led grammar instruction and found that explicit explanations combined with visual aids and multimedia resources significantly improved students' understanding of sentence structure and verb tense usage. Similarly, Liu [4] argued that grammar instruction is most effective when it is contextualized within meaningful language activities, allowing students to internalize rules rather than simply memorizing them. The use of step-by-step explanations, guided practice, and interactive digital models has been shown to facilitate student comprehension and retention. Another widely studied approach is contextual learning, which embeds grammar instruction into reading and writing activities. Sekelj & Rigo [3] found that students who learned grammar through structured reading comprehension and writing tasks were better able to apply grammatical structures accurately in both written and spoken communication. Their study suggests that authentic language exposure, rather than isolated rule memorization, is key to long-term grammar competence in primary school students and found that students exposed to real-world linguistic contexts, such as interactive stories and peer-reviewed writing assignments, demonstrated greater accuracy in grammar application. These findings reinforce the argument that contextualized grammar instruction promotes deeper understanding and long-term skill development.

Methodology: The growing reliance on technology in education and the increasing demand for effective language instruction have highlighted the need for innovative teaching methods that actively engage students in the learning process. This study explores the use of contextual learning, gamified instruction, and explicit teaching techniques supported by digital tools to improve grammar competence among 5th and 6th-grade students. Conducted at the 7th State School in Namangan City, the research employed a structured methodology to evaluate the effectiveness of these innovative approaches. [4] This study adopted an experimental approach to compare the outcomes of traditional grammar instruction with those of technology enhanced methods. Participants were divided into two groups for each grade: group "a," which received instruction using innovative technologies, and group "b," which followed traditional teaching methods. The study focused on two classes: 5th grade (5-'A') and 6th grade (6-'B'), each divided into two subgroups of 14 students.

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